



## The last panther

For 3-8 players (best with 3), aged 10 and up

### Overview

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This is a trick-taking game, but as several cards earn a player minus points, it is best to aim to take the “good” tricks rather than to take lots of tricks. Of course, many cards earn a player positive points, and taking the last trick gives a player a large bonus!

### Preparation

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When playing the game, you will need different cards with different numbers of players:

With 3 players, remove the numbers 1 and 2 from each color. With 7 or 8 players remove the number 2 from the colors red, green, blue, and black (the yellow 2 remains). With 4-6 players, use all the cards.

Choose a dealer who shuffles the remaining cards and deals them all face down, one at a time to all players.

## Playing the game

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**Passing** First, each player passes 3 cards face down to his right neighbor (with 6 players, pass only 2). The players pass the cards simultaneously such that a player may not look at the cards passed to him until he has passed cards to his neighbor.

**First trick** The player with the **green five** plays this card. The players continue playing as described in Mü under "Playing the game", but without trump.

## Scoring

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points	for
+50	last trick
+5	per yellow card
-10	per red card
-50	per black 7

After the last trick, the players count their points using the table at the left.

The players record their points with paper and pencil until one player reaches **-250 points**. The game ends and the player with the most plus points (or fewest minus point is none have

plus points) is the winner. Continue playing hands as above until game end.